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MCA/DX

5517

COMPUTER ORGANISATION

Paper: MCA-102 (New Syllabus)

Time: Three Hours]

[Maximum Marks: 80

Note: Attempt *five* questions in all. Q. No. 1 is compulsory. In addition to question No. 1, attempt *four* more questions selecting *one* Question from each unit.

- 1. Answer the following questions briefly:
 - (a) Which gate is called Universal gate? Why?
 - (b) Discuss interrupt structure.
 - (c) Represent 879 in ASCII, EBCDIC and Excess-3 BCD codes.
 - (d) Differentiate between micro instruction and machine instruction.
 - (e) Convert the following:

 $(45.2)_8 = (?)_{10}$

- (f) Write advantages of Flash memory.
- (g) Explain address format of a Hard disk.
- (h) Discuss uses of Truth tables.

 $8 \times 3 = 24$

UNIT-I

- 2. Differentiate between the following in detail with examples:
 - (i) Error detecting and correcting codes.
 - (ii) Fixed point and Floating-point representation of numbers. 7x2=14
- 3. Explain the following in detail with examples :
 - (i) Digital logic gates and their uses.
 - (ii) Simplification of Boolean functions.

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UNIT-II

- (a) Define BCD adder. Also discuss its design and working briefly.
 - (b) Design an Excess-3 to 8421 BCD code converter using 4-bit parallel binary adder.
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- Differentiate between Multiplexers, Demultiplexers and Comparators with their uses and applications in detail.

UNIT-III

- (a) Using JK flip-flops design a 4-bit modulo-10 counter.
 - (b) Differentiate between RAMs and ROMs with their relative merits and demerits.
- 7. Discuss the following in detail:
 - (i) Shift registers.
 - (ii) Optical storage devices.

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UNIT-IV

- List and explain various addressing modes in detail with their relative advantages and disadvantages.
- 9. Write short notes on the following:
 - (i) Interrupt structures of various interrupts.
 - (ii) Instruction formats of zero and one address. 14

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