Roll No.

Total Pages : 2

BT-6/M-20

36155

SOFTWARE ENGINEERING Paper–IT-304 N Opt. (I)

Time: Three Hours] [Maximum Marks: 75

Note: Attempt *five* questions in all, selecting at least *one* question from each unit. All questions carry equal marks.

UNIT-I

- **1.** (a) Explain the evolutionary development model for software development.
 - (b) Explain different types of team structures. 8
- **2.** What do you mean by software project planning? What are the major constituents of project plan? Elaborate.

UNIT-II

- 3. What is DFD? What does level of DFD represent? Explain DFD with the help of an example.
- **4.** (a) What is software design? How is it different from coding?
 - (b) What is meant by the term requirement engineering? Explain system modelling and simulation.

UNIT-III

5.	•	plain the basic principles of software testing? Explock-box and white-box testing.	ain 15
6.	(a)	What do you understand by debugging? What are various methods of it?	the 8
	(b)	Write short note on Reverse Engineering. Also expl Re-engineering.	ain 7
		UNIT-IV	
7.	(a)		
		(i) Software Reliability.	
		(ii) Software Quality Assurance.	8
	(b)	Write short note on CASE (Computer Aided Softw	are
		Engineering) tool.	7
8.	Exp	plain the following terms:	
	(a)	SEI-capability Maturity Model.	8
	(b)	ISO 9000 Quality Standards.	7